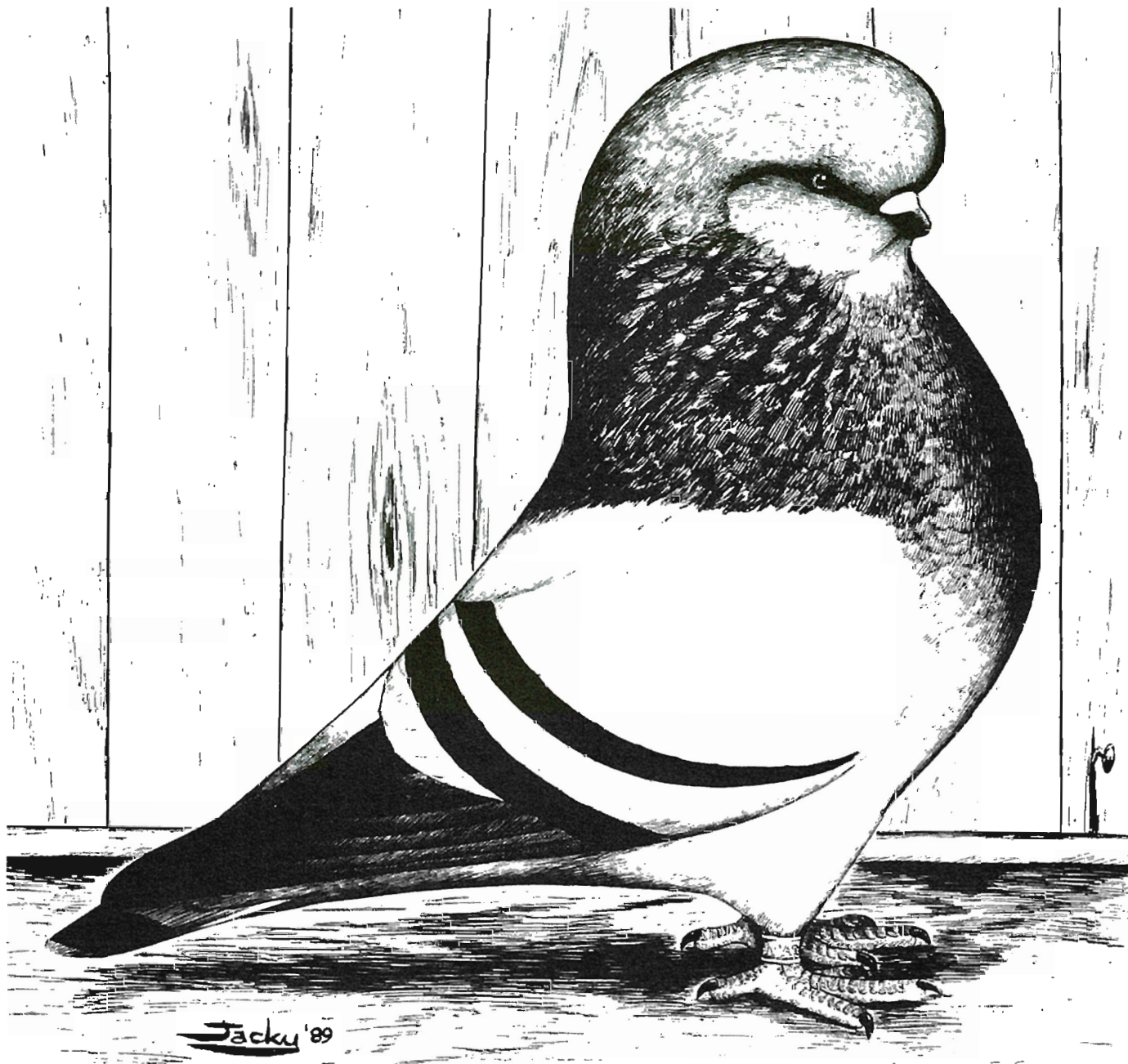


American Giant Rumbler



American Giant Rumbler

Approved: January 6, 1990 by membership vote of the American Giant Rumbler Club.

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Note: This written standard and ideal drawing shall be locked in until February 1, 2001. This lock is dated can only be changed by a two thirds vote of the total paid up membership of the American Giant Rumbler Club.

Origin: The American Giant Rumbler Pigeon was created by H. Eric Buri and Wesley L. Conover of the U.S.A. in the early fifties and sixties. Both men are National Pigeon Association Inc. (U.S.A.) Master Breeders and Hall of Famers. On June 3, 1984, the Canadian Pigeon Fanciers Association recognized the Giant Rumbler as a breed of pigeon. The National Pigeon Association, Inc. (U.S.A.) recognized the Giant Rumbler as a breed of January 19, 1985 at the Portland, Oregon National show.

Age: This standard of perfection is written to cover the adult Giant Rumbler. The Giant Rumbler does not fully mature until the age of three years and allowance should be made for young Giant Rumlbers.

Ideal Drawing: The ideal drawing of the Giant Rumbler should be displayed at all shows at time of judging.

Plumage: Clean, neat, full, well developed, smooth texture feathers. Hard feathering such as the flying homer is not wanted in the Giant Rumbler. Plumage to be especially plush on the head and neck.

Classification: Classes will be provided for Old Cocks, Old Hens, Young Cocks, Young Hens in each color class.

Judging: When Giant Rumlbers are being carried to the judging area, the judge must leave the area. When the class is ready to be judged, he/she will be notified.

Band: The "Rumbler" band put out by the National Pigeon Association (U.S.A.) and sold by the American Giant Rumbler Club is the correct band for all Giant Rumlbers.

Disqualification: Dragging and cross wings, tail held more than two inches (5 centimeters) high, more than one band, sickness, disease, generally poor condition, or deformity. Excessive plucking removing so many feathers as to leave a bald spot or the impression of one on a bird that otherwise finished the moult. Any means to attempt to deceive the judge. Too small (judge's discretion).

Head (10 pts.): Big, powerful, massive look, long full oval. No flatness at the top of skull. Top skull must be well developed as well as back skull. Massive frontal with good forward sweep. Good width between eyes. From the front the eyes should not be visible. Very full, soft cheeks desirable. The feathering should be very plush and full.

Beak (2 pts.): Medium in length, wide and thick, the upper mandible being slightly longer than lower. The beak setting of the Giant Rumbler is slightly below horizontal.

Wattle (2 pts.): Good texture, neat and of equal size. Free of coarseness. Close fitting so as to appear an integral part of the beak.

Eyes (2 pts.): Bright and clear, showing health. Set well in head, fully feathered all around. Cut one point for off colored eyes.

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Eye Cere (2 pts.): Neat and of good texture. Free of coarseness. Ideally hidden among the skull and cheek feathers.

Neck (10 pts.): Full towards the breast, appearing powerful. Throat full but free from gullet. Neck feathers to cover wing butts and well down the back. Neck creases add to the beauty of the Giant Rambler and are required. Should show slight arch in the back of the neck. Cut two points for absent neck creases.

Breast (10 pts.): Broad, powerful, chesty appearance. Firm, deep and fully developed. The breast is carried a little high as though proud. Breast feathers to cover wing butts.

Body & Keel (10 pts.): Body deep, solid and extra full, strong and powerfully built. Wedge shaped from the top view. Keel to be straight, long, and very deep with muscular flesh to cover it well. Crooked keel cut in points depending on severity.

Wing (8 pts.): In proportion to size, and deep to follow depth of the body. Held close to body. Feathers to meet and cover over the back. Wing butts to be covered by neck and breast feathers. Dragging and cross wings to be disqualified. Cut in points for sails.

Back (5 pts.): Wedge shaped from top view, medium, very broad at the shoulders. Shall show strength throughout and carry that strength through the rump and tail coverts. Cut in points for open back.

Tail (5 pts.): Carried in line with back. Length to be in proportion to size. Wedge shape of Giant Rambler to govern width. Tail should be 1 1/2 to 2 feathers wide, not a whip tail. Standing in a natural position the tail should be carried just above floor. If tail held more than two inches high (5 centimeters) it is a

disqualification. However the judge must allow the Giant Rambler a period of time to settle down as many Giant Rammers will drop the tail to the proper position after they settle down.

Legs & Feet (4 pts.): Should be thick, very muscular and showing great strength. Set well apart and straight. Feet well spread and straight, free of any feathers. Thighs to be well feathered, these feathers to carry back and blend well with undercarriage feathers.

Size (15 pts.): Giant Rammers should be as large as possible and well proportioned. Type and proportions to be more important than size alone. Giant Rammers will show variations in size, it will be up to the judge's discretion if a Giant Rambler should be disqualified for being too small.

Type (15 pts.): Type is the combination of the Giant Rambler's conformation, station, carriage, and profile. Should station at an upright angle with eye almost directly above the ball of the foot.

Color (10 pts.): Standard colored Giant Rammers to be cut one to ten points for color when judged in their color classes. These ten points to be floating and not upset the original 100 point total. Color to reach as deeply as possible down the feather on all colored feathers.

White: Pure White, bull eye, beet red eye cere, pinkish white beak and toenails. May show sheen on neck.

Black: Deep solid black with a beetle green sheen, orange eyes, gray eye cere, black beak and toenails.

Dun: Good even shade of Dun, orange eyes, horn color eye cere, beak and toenails.

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Red: Rich deep even shade of Mahogany red throughout. Neck color should show more sheen and pinkish luster, orange eyes, red eye cere, light horn beak and toenails.

Yellow: Deep rich yellow throughout, neck showing opalescent blending with golden hues. Orange eyes, red eye cere, light horn beak and toenails.

Blue: Good even shade of blue, neck feathers to be a darker shade with a beetle green sheen. Wings to show two well defined black bars. The tail should be tipped with a single bar to match those on the wings. Rump powder blue, orange eyes, gray eye cere, black beak and toenails.

Silver: (Brown Bar) Silvery blue tending to a fawn color in all sections of the body. The neck feathers to be a darker shade with a brilliant metallic luster. Wings to show two dark brown well defined bars. The tail should be tipped with a single bar to match those on the wings. Soft, fawn color on rump. Pearl eyes, light gray eye cere, light horn beak and toenails.

Rare A. C.: (Any Color) This class is for rare colors in Giant Rumbler such as Grizzles, Ash Red, Mealies, Silver Dun Bar, Khaki Bar and Checks of any color. Any other rare color not mentioned must be shown in this class. When entering Giant Rumbler in a show state color. (Example: Rare A.C. Grizzle or Rare A.C. Ash Red). If eight or more of a rare color are shown, a separate class will be made.

A.O.C.: (Any other Color) This class is for standard colored Giant Rumbler with white on them anywhere. Mismarks, splashes, and Giant Rumbler with white flights must be shown in this class. (Example: whites with stained beak and toenails or eye other than bull).

Itemized Points:

Head	10 points
Beak	2 points
Wattle	2 points
Eyes	2 points
Eye Cere	2 points
Neck	10 points
Breast	10 points
Body & Keel	10 points
Wings	8 points
Back	5 points
Tail	5 points
Legs & Feet	4 points
Size	15 points
Type	15 points
Total	100 points